

## Reason 2.5 Adapted Project II

Check Sheet Pass/Fail

MUS 155 Introduction to Electronic Music I

Dr. Mark A. Nelson

Check sheet Task	Date Passed
Read the Reason adapted student manual in the start menu of your computer as a pdf file (chapters 1-12) taking notes on how the program functions. Go to <a href="http://www.propellerheads.se/">http://www.propellerheads.se/</a> for additional resources on Reason Adapted 2.5 for teaching (left column on the website)	
1. Create a sequenced drum beat in the Redrum module using their analog beat sequencer (lesson 4& 5)	
2. Create a bass line using the subtractor to go with the drum beat (lesson 6)	
3. Create a lead harmony line using the NN191 for your drum and bass parts (lesson 7)	
4. Experiment with arranging and editing your first song (lesson 7)	
5. Add at least one looping element to your song (lesson 8 & 9)	
6. Go back to that song and use at least one example on at least one sound of reverb and decay (lesson 11)	
7. Go back to that song and use at least one example on at least one sound of distortion (lesson 12)	
8. Write a one page paper of several paragraphs outlining what sound choices and events you added into your project including how easy or difficult you found the process of using Reason is.	
9. Turn in your project on your key drive or disc for me to save along with this check sheet and your paper.	